ADVANTAGES

Experience complete freedom to recreate your local situation

A wide variety of environments can be filled with country specific 3D objects to create maximum realism and immersion

The instructor is always in control of the scenario and learning experience

Participants can walk, drive, fly, and sail around in a simulated reality of an incident

Instructors are able to instantly respond to a student’s decisions or decide to escalate a scenario during the exercise

Training with On Scene means training in a controlled and safe environment

You are always able to stop or repeat the training if needed

Profit from a global community that shares On Scene scenarios and best practices with one another
THE COMMUNITY

The XVR Simulation Platform is being utilised all over the world. The entire platform has been designed to stimulate the sharing of scenarios and custom objects. This way, users from all over the world benefit from each other’s knowledge and experience.

We value building relationships with our users. Thanks to the enthusiastic and loyal community, the XVR Simulation Platform is constantly being filled with relevant custom content, scenarios, and new ways to train your staff.

TRAINING WITH XVR ON SCENE

All educational and training methods mentioned below are suitable for both physical exercises as well as training remotely via the Internet.

Classroom education
Discuss virtual cases with each other in the classroom. Together, the class goes through the action points interactively shown on the screen.

Individual training & assessment Team
One participant manages a virtual incident. The scenario develops based on the decisions of the student. This set-up is also highly suitable for assessments.

Team training
Multiple participants work together in the same mono- or multi-disciplinary set-up. Highly suitable for training large-scale incidents.

In XVR On Scene, the instructor is always in control. The instructor sets the learning objectives, creates the scenario, and guides the participant through all learning points.